

Msp430 Family Guide

Proceedings of the 2013 Chinese Intelligent Automation Conference presents selected research papers from the CIAC'13, held in Yangzhou, China. The topics include e.g. adaptive control, fuzzy control, neural network based control, knowledge based control, hybrid intelligent control, learning control, evolutionary mechanism based control, multi-sensor integration, failure diagnosis, and reconfigurable control. Engineers and researchers from academia, industry, and government can gain an inside view of new solutions combining ideas from multiple disciplines in the field of intelligent automation. Zengqi Sun and Zhidong Deng are professors at the Department of Computer Science, Tsinghua University, China.

This textbook for courses in Embedded Systems introduces students to necessary concepts, through a hands-on approach.

LEARN BY EXAMPLE – This book is designed to teach the material the way it is learned, through example. Every concept is supported by numerous programming examples that provide the reader with a step-by-step explanation for how and why the computer is doing what it is doing.

LEARN BY DOING – This book targets the Texas Instruments MSP430 microcontroller. This platform is a widely popular, low-cost embedded system that is used to illustrate each concept in the book. The book is designed for a reader that is at their computer with an MSP430FR2355 LaunchPad™ Development Kit plugged in so that each example can be coded and run as they learn.

LEARN BOTH ASSEMBLY AND C – The book teaches the basic operation of an embedded computer using assembly language so that the computer operation can be explored at a low-level. Once more complicated systems are introduced (i.e., timers, analog-to-digital converters, and serial interfaces), the book moves into the C programming language. Moving to C allows the learner to abstract the operation of the lower-level hardware and focus on understanding how to “make things work”. **BASED ON SOUND PEDAGOGY** - This book is designed with learning outcomes and assessment at its core. Each section addresses a specific learning outcome that the student should be able to “do” after its completion. The concept checks and exercise problems provide a rich set of assessment tools to measure student performance on each outcome.

MSP430 Family Assembly Language Tools User's Guide
MSP430 Family Architecture Guide and Module Library
MSP430 Family Software Users Guide
MSP430-based Robot Applications
A Guide to Developing Embedded Systems
Newnes

In this new, highly practical guide, expert embedded designer and manager Lewin Edwards answers the question, “How do I become an embedded engineer?” Embedded professionals agree that there is a treacherous gap between graduating from school and becoming an effective engineer in the workplace, and that there are few resources available for newbies to turn to when in need of advice and direction. This book provides that much-needed guidance for engineers fresh out of school, and for the thousands of experienced engineers now migrating into the popular embedded arena. This book helps new embedded engineers to get ahead quickly by preparing them for the technical and professional challenges they will face. Detailed instructions on how to achieve successful designs using a broad spectrum of different microcontrollers and scripting languages are provided. The author shares insights from a lifetime of experience spent in-the-trenches, covering everything from small vs. large companies, and

consultancy work vs. salaried positions, to which types of training will prove to be the most lucrative investments. This book provides an expert's authoritative answers to questions that pop up constantly on Usenet newgroups and in break rooms all over the world. • An approachable, friendly introduction to working in the world of embedded design • Full of design examples using the most common languages and hardware that new embedded engineers will be likely to use every day • Answers important basic questions on which are the best products to learn, trainings to get, and kinds of companies to work for

Eager to develop embedded systems? These systems don't tolerate inefficiency, so you may need a more disciplined approach to programming. This easy-to-read book helps you cultivate a host of good development practices, based on classic software design patterns as well as new patterns unique to embedded programming. You not only learn system architecture, but also specific techniques for dealing with system constraints and manufacturing requirements. Written by an expert who's created embedded systems ranging from urban surveillance and DNA scanners to children's toys, *Making Embedded Systems* is ideal for intermediate and experienced programmers, no matter what platform you use. Develop an architecture that makes your software robust and maintainable Understand how to make your code smaller, your processor seem faster, and your system use less power Learn how to explore sensors, motors, communications, and other I/O devices Explore tasks that are complicated on embedded systems, such as updating the software and using fixed point math to implement complex algorithms

This book constitutes the proceedings of the 3rd International Conference on Cryptology and Information Security in Latin America, LATINCRYPT 2014, held in Florianópolis, Brazil, in September 2014. The 19 papers presented together with four invited talks were carefully reviewed and selected from 48 submissions. The papers are organized in topical sections on cryptographic engineering, side-channel attacks and countermeasures, privacy, crypto analysis and cryptographic protocols.

This book provides a thorough introduction to the Texas Instruments MSP430 microcontroller. The MSP430 is a 16-bit reduced instruction set (RISC) processor that features ultra low power consumption and integrated digital and analog hardware. Variants of the MSP430 microcontroller have been in production since 1993. This provides for a host of MSP430 products including evaluation boards, compilers, and documentation. A thorough introduction to the MSP430 line of microcontrollers, programming techniques, and interface concepts are provided along with considerable tutorial information with many illustrated examples. Each chapter provides laboratory exercises to apply what has been presented in the chapter. The book is intended for an upper level undergraduate course in microcontrollers or mechatronics but may also be used as a reference for capstone design projects. Also, practicing engineers already familiar with another microcontroller, who require a quick tutorial on the microcontroller, will find this book very useful.

This book constitutes the refereed proceedings of the 7th International Workshop on Cryptographic Hardware and Embedded Systems, CHES 2005, held in Edinburgh, UK in August/September 2005. The 32 revised full papers presented were carefully reviewed and selected from 108 submissions. The papers are organized in topical sections on side channels, arithmetic for cryptanalysis, low resources, special purpose hardware, hardware attacks and countermeasures, arithmetic for cryptography, trusted computing, and efficient hardware.

This highly anticipated print collection gathers articles published in the much-loved International Journal of Proof-of-Concept or Get The Fuck Out. PoC||GTFO follows in the tradition of Phrack and Uninformed by publishing on the subjects of offensive security research, reverse engineering, and file format internals. Until now, the journal has only been available online or printed and distributed for free at hacker conferences worldwide. Consistent with the journal's quirky, biblical style, this book comes with all the trimmings: a leatherette cover, ribbon bookmark, bible paper, and gilt-edged pages. The book features more than 80 technical essays from numerous famous hackers, authors of classics like "Reliable Code Execution on a Tamagotchi," "ELFs are Dorky, Elves are Cool," "Burning a Phone," "Forget Not the Humble Timing Attack," and "A Sermon on Hacker Privilege." Twenty-four full-color pages by Ange Albertini illustrate many of the clever tricks described in the text.

This volume provides a comprehensive state of the art overview of a series of advanced trends and concepts that have recently been proposed in the area of green information technologies engineering as well as of design and development methodologies for models and complex systems architectures and their intelligent components. The contributions included in the volume have their roots in the authors' presentations, and vivid discussions that have followed the presentations, at a series of workshop and seminars held within the international TEMPUS-project GreenCo project in United Kingdom, Italy, Portugal, Sweden and the Ukraine, during 2013-2015 and at the 1st - 5th Workshops on Green and Safe Computing (GreenSCom) held in Russia, Slovakia and the Ukraine. The book presents a systematic exposition of research on principles, models, components and complex systems and a description of industry- and society-oriented aspects of the green IT engineering. A chapter-oriented structure has been adopted for this book following a "vertical view" of the green IT, from hardware (CPU and FPGA) and software components to complex industrial systems. The 15 chapters of the book are grouped into five sections: (1) Methodology and Principles of Green IT Engineering for Complex Systems, (2) Green Components and Programmable Systems, (3) Green Internet Computing, Cloud and Communication Systems, (4) Modeling and Assessment of Green Computer Systems and Infrastructures, and (5) Green PLC-Based Systems for Industry Applications. The chapters provide an easy to follow, comprehensive introduction to the topics that are addressed, including the most relevant references, so that anyone interested in them can start the study by being able to easily find an introduction to the topic through these references. At the same time, all of them correspond to different aspects of the work in progress being carried out by various research groups throughout the world and, therefore, provide information on the state of the art of some of these topics, challenges and perspectives.

The MSP430 microcontroller family offers ultra-low power mixed signal, 16-bit architecture that is perfect for wireless low-power industrial and portable medical applications. This book begins with an overview of embedded systems and microcontrollers followed by a comprehensive in-depth look at the MSP430. The coverage included a tour of the microcontroller's architecture and functionality along with a review of the development environment. Start using the MSP430 armed with a complete understanding of the microcontroller and what you need to get the microcontroller up and running! Details C and assembly language for the MSP430 Companion Web site contains a development kit Full coverage is given to the MSP430 instruction set, and sigma-delta analog-digital converters and timers

Featuring hundreds of illustrations and references, this volume in the third edition of the Circuits and Filters Handbook, provides the latest information on analog and VLSI circuits, omitting extensive theory and proofs in favor of numerous examples throughout each chapter. The first part of the text focuses on analog integrated circuits, presenting up-to-date knowledge on monolithic device models, analog circuit cells, high performance analog circuits, RF communication circuits, and PLL circuits. In the second half of the book, well-known contributors offer

the latest findings on VLSI circuits, including digital systems, data converters, and systolic arrays.

This textbook serves as an introduction to the subject of embedded systems design, using microcontrollers as core components. It develops concepts from the ground up, covering the development of embedded systems technology, architectural and organizational aspects of controllers and systems, processor models, and peripheral devices. Since microprocessor-based embedded systems tightly blend hardware and software components in a single application, the book also introduces the subjects of data representation formats, data operations, and programming styles. The practical component of the book is tailored around the architecture of a widely used Texas Instrument's microcontroller, the MSP430 and a companion web site offers for download an experimenter's kit and lab manual, along with Powerpoint slides and solutions for instructors.

"Containing enough illustrations and well-compiled questionnaires to complement the easy language used throughout, this book is an attempt to make the concepts of computers interesting for everyone." --

Learn about designing, programming, and developing with the popular new Texas Instruments family of microcontrollers, the MSP430 series with this new book from Chris Nagy. This product line is experiencing explosive growth due to its low-power consumption and powerful features, but very little design and application information is available other than what is offered by the manufacturer. The book fills a gap in the technical literature for embedded systems engineers by offering a more complete combination of technical data, example code, and descriptive prose than is available from the manufacturer reference information, and is useful to both professionals and hobbyists. Intended for embedded engineers who are new to the embedded field, or for the thousands of engineers who have experience with other microcontrollers (such as PICs, 8051s, or Motorola HC0x devices) but are new to the MSP430 line, Chris Nagy offers a thorough and practical description of the device features, gives development guidelines, and provides design examples. Code examples are used in virtually every chapter and online. The book is divided into three sections: the first section provides detailed descriptions of the devices themselves; the second describes hardware/firmware development for the devices; the third is designed to incorporate information from the first two, and provide guidelines and examples of designs. Get up-to-speed on the TI MSP430 product family's features and idiosyncrasies A 'hand-holding' reference to help get started on designs

The 2014 Asia-Pacific Electronics and Electrical Engineering Conference (EEEC 2014) was held on December 27-28, 2014 in Shanghai, China. EEEEC has provided a platform for researchers, engineers, academicians as well as industrial professionals from all over the world to present their research results and development activities in Electroni

Das Buch Mikroprozessortechnik wendet sich an alle, die bei begrenzter Zeit einen leichten Einstieg in das Thema und einen Überblick über die wichtigsten Techniken suchen. So weit möglich, werden zu allen Themen zunächst die zu Grunde liegenden Ideen verständlich und plausibel gemacht; dabei wird großer Wert auf die Zusammenhänge gelegt. An Beispielarchitekturen wird die Umsetzung dieser Ideen in die Praxis aufgezeigt. Nach einer kurzen Behandlung einiger Grundlagen schildert das Buch zunächst das Zusammenspiel der Bausteine in einem Rechnersystem über den Systembus und die Systemadressen. Zentrale Begriffe für einfache Mikroprozessoren sind Register und Flags, Arithmetisch/Logische Einheit, Adressierung, Assembler- und

Maschinensprache, CISC- und RISC-Architektur. Zur Veranschaulichung werden zwei aktuelle Beispielarchitekturen - eine CISC- und eine RISC-Architektur - ausführlich behandelt und mit Programmbeispielen in Assemblersprache gegenübergestellt. Nachfolgend werden die wichtigsten Techniken leistungsstarker Prozessoren behandelt: Speichersegmentierung, Caching und Paging, superskalare Architekturen und Single Instruction Multiple Data (SIMD). Hier wird die Umsetzung in die Praxis an den aktuellen Intel-Prozessoren gezeigt. Die vierte Auflage ist aktualisiert, ein Abschnitt über den Cortex M3 ist hinzugekommen. Zur Überprüfung des Lernerfolgs werden Aufgaben und Testfragen mit Antworten angeboten, so dass das Buch auch zum Selbststudium geeignet ist.

Welcome to the proceedings of PATMOS 2007, the 17 in a series of international workshops. PATMOS 2007 was organized by Chalmers University of Technology with IEEE Sweden Chapter of the Solid-State Circuit Society technical - sponsorship and IEEE CEDA sponsorship. Over the years, PATMOS has evolved into an important European event, where researchers from both industry and academia discuss and investigate the emerging challenges in future and contemporary applications, design methodologies, and tools required for the development of the upcoming generations of integrated circuits and systems. The technical program of PATMOS 2007 consisted of state-of-the-art technical contributions, three invited talks and an industrial session on design challenges in real-life projects. The technical program focused on timing, performance and power consumption, as well as architectural aspects with particular emphasis on modeling, design, characterization, analysis and optimization in the nanometer era. The Technical Program Committee, with the assistance of additional expert reviewers, selected the 55 papers presented at PATMOS. The papers were organized into 9 technical sessions and 3 poster sessions. As is always the case with the PATMOS workshops, full papers were required, and several reviews were received per manuscript.

This book provides a careful explanation of the basic areas of electronics and computer architecture, along with lots of examples, to demonstrate the interface, sensor design, programming and microcontroller peripheral setup necessary for embedded systems development. With no need for mechanical knowledge of robots, the book starts by demonstrating how to modify a simple radio-controlled car to create a basic robot. The fundamental electronics of the MSP430 are described, along with programming details in both C and assembly language, and full explanations of ports, timing, and data acquisition. Further chapters cover inexpensive ways to perform circuit simulation and prototyping. Key features include: Thorough treatment of the MSP430's architecture and functionality along with detailed application-specific guidance Programming and the use of sensor technology to build an embedded system A learn-by-doing experience With this book you will learn: The basic theory for electronics design - Analog circuits - Digital logic - Computer arithmetic - Microcontroller programming How to design and build a working robot Assembly language and C programming How to develop your own high-performance embedded systems application using an on-going robotics application Teaches how to develop your own high-performance embedded systems application using an on-going robotics application Thorough treatment of the MSP430's architecture and functionality along with detailed application-specific guidance Focuses on electronics, programming and the use of sensor technology to build an embedded system Covers assembly

language and C programming

This user's guide does far more than simply outline the ARM Cortex-M3 CPU features; it explains step-by-step how to program and implement the processor in real-world designs. It teaches readers how to utilize the complete and thumb instruction sets in order to obtain the best functionality, efficiency, and reuseability. The author, an ARM engineer who helped develop the core, provides many examples and diagrams that aid understanding. Quick reference appendices make locating specific details a snap! Whole chapters are dedicated to: Debugging using the new CoreSight technology Migrating effectively from the ARM7 The Memory Protection Unit Interfaces, Exceptions, Interrupts ...and much more! The only available guide to programming and using the groundbreaking ARM Cortex-M3 processor Easy-to-understand examples, diagrams, quick reference appendices, full instruction and Thumb-2 instruction sets are included T teaches end users how to start from the ground up with the M3, and how to migrate from the ARM7

This two-volume set (CCIS 201 and CCIS 202) constitutes the refereed proceedings of the International Conference on Computer Science and Education, CSE 2011, held in Qingdao, China, in July 2011. The 164 revised full papers presented in both volumes were carefully reviewed and selected from a large number of submissions. The papers address a large number of research topics and applications: from artificial intelligence to computers and information technology; from education systems to methods research and other related issues; such as: database technology, computer architecture, software engineering, computer graphics, control technology, systems engineering, network, communication, and other advanced technology, computer education, and life-long education.

This book provides a thorough introduction to the Texas Instruments MSP430™ microcontroller. The MSP430 is a 16-bit reduced instruction set (RISC) processor that features ultra-low power consumption and integrated digital and analog hardware. Variants of the MSP430 microcontroller have been in production since 1993. This provides for a host of MSP430 products including evaluation boards, compilers, software examples, and documentation. A thorough introduction to the MSP430 line of microcontrollers, programming techniques, and interface concepts are provided along with considerable tutorial information with many illustrated examples. Each chapter provides laboratory exercises to apply what has been presented in the chapter. The book is intended for an upper level undergraduate course in microcontrollers or mechatronics but may also be used as a reference for capstone design projects. Also, practicing engineers already familiar with another microcontroller, who require a quick tutorial on the microcontroller, will find this book very useful. This second edition introduces the MSP-EXP430FR5994 and the MSP430-EXP430FR2433 LaunchPads. Both LaunchPads are equipped with a variety of peripherals and Ferroelectric Random Access Memory (FRAM). FRAM is a nonvolatile, low-power memory with functionality similar to flash memory.

The “unofficial official” guide to the Raspberry Pi, complete with creator insight Raspberry Pi User Guide, 3rd Edition contains everything you need to know to get up and running with Raspberry Pi. This book is the go-to guide for Noobs who want to dive right in. This updated third edition covers the model B+ Raspberry Pi and its software, additional USB ports, and changes to the

GPIO, including new information on Arduino and Minecraft on the Pi. You'll find clear, step-by-step instruction for everything from software installation and configuration to customizing your Raspberry Pi with capability-expanding add-ons. Learn the basic Linux SysAdmin and flexible programming languages that allow you to make your Pi into whatever you want it to be. The Raspberry Pi was created by the UK Non-profit Raspberry Pi Foundation to help get kids interested in programming. Affordable, portable, and utterly adorable, the Pi exceeded all expectations, introducing millions of people to programming since its creation. The Raspberry Pi User Guide, 3rd Edition helps you and your Pi get acquainted, with clear instruction in easy to understand language. Install software, configure, and connect your Raspberry Pi to other devices Master basic Linux System Admin to better understand nomenclature and conventions Write basic productivity and multimedia programs in Scratch and Python Extend capabilities with add-ons like Gertboard, Arduino, and more The Raspberry Pi has become a full-fledged phenomenon, popular with tinkerers, hackers, experimenters, and inventors. If you want to get started but aren't sure where to begin, Raspberry Pi User Guide, 3rd Edition contains everything you need.

This volume includes extended and revised versions of a set of selected papers from the International Conference on Electric and Electronics (EEIC 2011) , held on June 20-22 , 2011, which is jointly organized by Nanchang University, Springer, and IEEE IAS Nanchang Chapter. The objective of EEIC 2011 Volume 2 is to provide a major interdisciplinary forum for the presentation of new approaches from Electrical engineering and controls, to foster integration of the latest developments in scientific research. 133 related topic papers were selected into this volume. All the papers were reviewed by 2 program committee members and selected by the volume editor Prof. Min Zhu. We hope every participant can have a good opportunity to exchange their research ideas and results and to discuss the state of the art in the areas of the Electrical engineering and controls.

This book is a collection of papers from the 2009 International Conference on Signals, Systems and Automation (ICSSA 2009). The conference at a glance: - Pre-conference Workshops/Tutorials on 27th Dec, 2009 - Five Plenary talks - Paper/Poster Presentation: 28-29 Dec, 2009 - Demonstrations by SKYVIEWInc, SLS Inc., BSNL, Baroda Electric Meters, SIS - On line paper submission facility on website - 200+ papers are received from India and abroad - Delegates from different countries including Poland, Iran, USA - Delegates from 16 states of India - Conference website is seen by more than 3000 persons across the world (27 countries and 120 cities)

The 2014 Asia-Pacific Conference on Computer Science and Applications was held in Shanghai, December 27-28, 2014. These CSAC-2014 proceedings include 105 selected papers, which focus not only on the research of science and technology of computer sciences, but also on the research of applications, aiming at a quick and immediate effect on

The book presents high-quality papers from the Third International Conference on Microelectronics, Computing & Communication Systems (MCCS 2018). It discusses the latest technological trends and advances in MEMS and nanoelectronics, wireless communications, optical communication, instrumentation, signal processing, image processing, bioengineering, green energy, hybrid vehicles, environmental science, weather forecasting, cloud computing, renewable energy, RFID, CMOS sensors,

actuators, transducers, telemetry systems, embedded systems, and sensor network applications. It includes papers based on original theoretical, practical and experimental simulations, development, applications, measurements, and testing. The applications and solutions discussed in the book provide excellent reference material for future product development. The International Conference on Energy and Mechanical Engineering brought together scientists and engineers from energy and engineering sectors to share and compare notes on the latest development in energy science, automation, control and mechanical engineering. This proceedings compiled and selected 156 articles organized into Energy Science and Technology; Mechanical Engineering; Automation and Control Engineering. Amongst them, are the results and development of Government sponsored research projects undertaken both in universities, research institutes, and across industry, reflecting the state-of-art technological know-how of Chinese scientists. Contents: Energy Science and Technology Mechanical Engineering Automation and Control Engineering Readership: Graduate students and researcher interested in the topics of energy studies and mechanical engineering. Key Features: This book contains a large range of topics, from Energy Science and Technology, Mechanical Engineering to Automation and Control Engineering. It is an invaluable source for other researchers, engineers, and academicians, as well as industrial professionals. It welcomes authors from universities, institutions, labs, etc., which means that it provides different information according to different readers and different needs. This book will not only serve as a reference to the readers, but also an important tool for the authors to re-examine their researches by comparing them to other similar ones shown in other papers.

TIMSP430???????

MASTER THE MSP430 MICROCONTROLLER AND DEVELOPMENT PLATFORM Expand your electronics design skills to include the MSP430 family of ultra-low-power microprocessors with help from this practical guide. **Programmable Microcontrollers with Applications: MSP430 LaunchPad with CCS and Grace** thoroughly explains each concept and provides illustrated examples and projects. Find out how to configure the MSP430, efficiently program custom functions, process analog and digital signals, and interface with external components. Sample code and reference information are available on the companion website. **COVERAGE INCLUDES:** * Digital circuit and microcontroller fundamentals * MSP430 architecture and CCS development environment * LaunchPad platform and Grace configuration tool * C and Assembly language programming and debugging * Interrupts, digital I/O, and D/A and A/D converters * Data storage and coding practices for flash memory * Oscillators, clocks, low-power modes, and timers * Digital and analog communication ports and protocols * Schematics and assembly instructions for 12 projects

In system design (in particular, industrial control systems), there is, and has been, a continuous need to sense real-world analog quantities (such as temperature, pressure, or humidity), make computations with them, and then perform some action with the result. In today's systems, the computations need to be made at increased speeds and the accuracy with which the computations must be made, even as the speed increases, must be the same or higher as time progresses. The advent of the microcontroller, and its extensive use in all types of control applications, many of them battery powered, has led to new control system design approaches. Rather than computing using analog quantities, the analog quantities are sensed, conditioned, and converted to

digital, processed digitally, and then converted back to an analog output, which is then used to perform the necessary output action. This practical textbook covers the latest techniques in microcontroller-based control system design. It is aimed at engineering students and engineers new to working with microcontrollers. It covers the fundamentals of: 1. Sensors and the electrical signals they output. 2. The design and application of the electronic circuits that receive and condition (change or modify) the sensor analog signals. 3. The design and application of the circuits that convert analog signals to digital and digital signals to analog. 4. The makeup and operation of a microcontroller and how to program it. 5. The application of electronic circuits for system power control. The book, written by an experienced microcontroller engineer and textbook author, is suitable for community college students, technical school students, technicians and engineers just being introduced to microcontroller system design. It is an introductory book, focusing on real-world implementation of a basic control system, with real-world circuit examples. Readers will find clearly written discussion coupled with lots of illustrations. They will also find worked-out examples that illustrate principles within each chapter and quizzes to aid understanding. Besides these specifics, a hands-on project, suitable for an electronics microcontroller laboratory course, using the popular and low-cost TI MSP430 microcontroller, is discussed in detail. The accompanying CD-ROM contains microcontrollers application notes, code for the software examples, and problem solutions. * Seasoned Texas Instruments designer provides a ground-up perspective on embedded control systems * Pedagogical style provides a self-learning approach with examples, quizzes and review features * CD-ROM contains source code and more!

Smartphone, Laptop oder PC: Welche physikalischen Gesetze, welche elektronischen Bauelemente und welche Grundschaltungen ermöglichen die komplexen Funktionen solcher Geräte? Aufbauend auf grundlegenden Physikkenntnissen stellen die Autoren wesentliche Sachverhalte der Elektrizitätslehre und Halbleiterphysik dar und führen Schritt für Schritt in die Funktion wichtiger Bauelemente und elektronischer Komponenten ein. Dabei werden analoge und digitale Schaltungen, Wandlerbauelemente und Sensoren besprochen. Am Beispiel des MSP430 führt ein eigenes Kapitel in die Arbeit mit Mikrokontrollern ein. Aufgrund des systematischen Aufbaus eignet sich das Buch für einführende und weiterführende Vorlesungen zur technischen Informatik. Die 2. Auflage nimmt folgende Themen neu auf: - Stromversorgung, unterbesonderer Berücksichtigung des Internet der Dinge (IoT), - Displays (LCD, TFT, OLED, E-Paper), - Simulation elektronischer Schaltungen (Software dazu), - neuere Halbleiterspeicher. Ein umfangreicher Anhang mit Definitionen, hilfreichen Tabellen, einem historischen Rückblick und einer Zusammenstellung englischer Fachbegriffe runden das Buch ab. Zu den zahlreichen Aufgaben sind Lösungen online verfügbar.

An introduction to embedding systems for C and C++++ programmers encompasses such topics as testing memory devices, writing and erasing Flash memory, verifying nonvolatile memory contents, and much more. Original. (Intermediate).

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