Microsoft Net Developer Quick Reference Guide

Make it easy to find the class library details that are essential to every .NET Framework developer—with four full-color posters. Created by .NET expert Jeffrey Richter, each poster includes an easy-to-scan class derivation hierarchy of the most useful types, a comprehensive list of value types, an interface cross-reference map, and an assembly cross-reference map. Keep them on your wall as quick references that you`ll use again and again to find important class library details and relationships in the .NET Framework 2.0.
Visual Basic .NET is a radically new version of Microsoft Visual Basic, the world's most widely used rapid application development (RAD) package. Whether you are just beginning application development with Visual Basic .NET or are already deep in code, you will appreciate just how easy and valuable the VB.NET Language Pocket Reference is.VB.NET Language Pocket Reference contains a concise description of all language elements by category. These include language elements implemented by the Visual Basic compiler, as well as all procedures and functions implemented in the Microsoft.VisualBasic namespace. Use it anytime you want to look up those pesky details of Visual Basic syntax or usage. With concise detail and no fluff, you'll want to take this book everywhere.
Build the skills to apply Microsoft .NET collections effectively Put .NET collections to work—and manage issues with GUI data binding, threading, data querying, and storage. Led by a data collection expert, you'll gain task-oriented guidance, exercises, and extensive code samples to tackle common problems and improve application performance. This one-stop reference is designed for experienced Microsoft Visual Basic and C# developers—whether you're already using collections or just starting out. Discover how to: Implement arrays, associative arrays, stacks, linked lists, and other collection types Apply built in .NET collection classes by learning their methods and properties Add enumerator, dictionary, and other .NET collection interfaces to your classes Query collections by writing simple to complex Microsoft LINQ statements Synchronize data across threads using built in .NET synchronization classes Enhance your custom collection classes with serialization support Use simple data binding to display collections in Windows Forms, Microsoft Silverlight, and Windows Presentation Foundation "No matter what your background, the pages that follow will provide you with some excellent knowledge, insight, and even a little bit of wisdom in the realm of Flash and ActionScript. Happy learning!"-- Branden Hall, from the Foreword Written by Flash insiders with extensive knowledge of the technology, this guide is designed specifically to help Flash designers and developers make the leap from ActionScript 2.0 to the new object-oriented ActionScript 3.0 quickly and painlessly. Formatted so you can find any topic easily, ActionScript 3.0 Quick Reference Guide explains: Object-oriented programming (OOP) concepts, such as packages and classes ActionScript 3.0 features and player enhancements that improve performance Workflow differences between ActionScript 2.0 and ActionScript 3.0 including tools, code editing, component sets, and image and font rendering Where did it go? A guide to help you find familiar features in ActionScript 3.0, such as global functions, operators, properties, and statements How do I? Step-by-step solutions for performing tasks with ActionScript 3.0, including input, sound, video, display, events, text, and more Also included are overviews of Flash and ActionScript features and workflows. ActionScript 3.0 is a huge upgrade to Flash's programming language -- and this guide helps you upgrade your skills to match it.
This book will follow the proven pattern of its previous .NET 2.0 and .NET 1.1 editions, teaching novice users how to use ASP.NET by gradually building their knowledge of the technology up in a pyramidal fashion chapter by chapter. Comprehensively revised for both ASP.NET 3.5 and the new VB 9.0 language this book presents the easiest path to ASP.NET 3.5 mastery. This is one of the first books introducing novices to this important new technology area, and is written specifically in their coding language of preference. The book is written by a

proven and award winning .NET author that has been following the technology release cycle since its inception.

"If you have any interest in writing .NET programs using Active Directory or ADAM, this is the book you want to read." —Joe Richards, Microsoft MVP, directory services Identity and Access Management are rapidly gaining importance as key areas of practice in the IT industry, and directory services provide the fundamental building blocks that enable them. For enterprise developers struggling to build directory-enabled .NET applications, The .NET Developer's Guide to Directory Services Programming will come as a welcome aid. Microsoft MVPs Joe Kaplan and Ryan Dunn have written a practical introduction to programming directory services, using both versions 1.1 and 2.0 of the .NET Framework. The extensive examples in the book are in C#; a companion Web site includes both C# and Visual Basic source code and examples. Readers will Learn to create, rename, update, and delete objects in Active Directory and ADAM Learn to bind to and search directories effectively and efficiently Learn to read and write attributes of all types in the directory Learn to use directory services within ASP.NET applications Get concrete examples of common programming tasks such as managing Active Directory and ADAM users and groups, and performing authentication Experienced .NET developers—those building enterprise applications or simply interested in learning about directory services—will find that The .NET Developer's Guide to Directory Services Programming unravels the complexities and helps them to avoid the common pitfalls that developers face.

Visual Basic has long been the language of choice when designing Windows-based applications and the Web. Touted as both the most popular and productive computing language, Visual Basic has amassed quite a following of devoted programmers, and is a sought after programming skill. With the introduction of .NET Enterprise, Microsoft launch VB.NET, offering a streamlined, simplified version of Visual Basic language. With increased power, scalability, functionality and reliability, VB.NET is positioned to be the most productive tool in a programmer's toolbox. VB.NET Developer's Guide is written for previous Visual Basic Programmers looking to harness the power of the new features and functionality incorporated in Visual Basic.NET. Timely coverage of newly released product which Visual Basic users will be eager to learn VB.NET Developer's Guide is one of the first comprehensive reference for programmers and developers anxious to learn about the new technology

Explains the components, development tools, and programming model of the Microsoft .NET platform.

Shows developers how COM operates and how to use it to create efficient and stable programs consistent with the COM philosophy, allowing disparate applications and components to work together across a variety of languages, platforms, and host machines. Original. (Advanced).

Offers test-taking strategies and tips, practice questions, and a cram sheet.

A comprehensive guide for beginners to learn the key concepts, real-world applications, and latest features of C# 9 and .NET 5 with hands-on exercises using VS Code Key Features Explore the newest additions to C# 9, the .NET 5 class library, Entity Framework Core and Blazor Strengthen your command of ASP.NET Core 5.0 and create professional websites and services Build cross-platform apps for Windows, macOS, Linux, iOS, and Android Book Description In C# 9 and .NET 5 – Modern Cross-Platform Development, Fifth Edition, expert teacher Mark J. Price gives you everything you need to start programming C# applications. This latest edition uses the popular Visual Studio Code editor to work across all major operating systems. It is fully updated and expanded with a new chapter on the Microsoft Blazor framework. The book's first part teaches the fundamentals of C#, including object-oriented programming and new

C# 9 features such as top-level programs, target-typed new object instantiation, and immutable types using the record keyword. Part 2 covers the .NET APIs, for performing tasks like managing and querying data, monitoring and improving performance, and working with the file system, async streams, serialization, and encryption. Part 3 provides examples of cross-platform apps you can build and deploy, such as websites and services using ASP.NET Core or mobile apps using Xamarin.Forms. By the end of the book, you will have acquired the understanding and skills you need to use C# 9 and .NET 5 to create websites, services, and mobile apps. What you will learn Build your own types with object-oriented programming Query and manipulate data using LINQ Build websites and services using ASP.NET Core 5 Create intelligent apps using machine learning Use Entity Framework Core and work with relational databases Discover Windows app development using the Universal Windows Platform and XAML Build rich web experiences using the Blazor framework Build mobile applications for iOS and Android using Xamarin.Forms Who this book is for This book is best for C# and .NET beginners, or programmers who have worked with C# in the past but feel left behind by the changes in the past few years. This book doesn't expect you to have any C# or .NET experience; however, you should have a general understanding of programming. Students and professionals with a science, technology, engineering, or mathematics (STEM) background can certainly benefit from this book.

Fully updated for ASP.NET MVC 3. Delve into the features, principles, and pillars of the ASP.NET MVC framework—deftly guided by web development luminary Dino Esposito. ASP.NET MVC forces developers to think in terms of distinct components—Model, View, Controller—that make it easier to manage application complexity, while allowing strict control over the markup. Plunge into the framework's internal mechanics and gain perspectives on how to use this programming model versus Web Forms, and begin building your own MVC-based applications quickly.

Edited by a Lead Program Manager on Microsoft's .NET Framework team, .NET Framework Standard Library Annotated Reference, Volume 1, is the definitive reference for the .NET Framework base class library. This book utilizes extensive annotations and code samples from the creators of the technology to move beyond the online documentation and provide .NET developers with a dictionary-style reference to the most-used parts of the Framework. This volume covers a subset of the ISO CLI Standards, including the Base Class Library and the Extended Numerics Library. In the printed book you will find informative overviews of each namespace covered and an easy-to-follow alphabetic reference of types in the standard, including type-level descriptions, sample code with output, and annotations from the design team and standardization committee. With the ECMA and ISO standards as its core, this book includes: Annotations from key members of the Microsoft design team and the Standardization committee. Comments cover everything from design rationale and history to common problems and shortcomings. An overview of each namespace, describing its functionality and the inheritance hierarchy of types it defines. Type descriptions. Each type is covered in its own chapter, with a detailed description of how the type is to be used and a quick reference of the C# declaration syntax for all members defined on the type. Also noted: which members are only available in the Microsoft implementation of the .NET Framework, which are not available in the .NET Compact Framework, and which are only available in V1.1 of the .NET Framework.

Code samples. Types are illustrated by fully compilable code samples with output included. Reference tabs and an exhaustive index, which allow readers to quickly and easily navigate the text. Reusable source code for more than one thousand samples. All code has been tested with versions 1.0, 1.1, and the 2.0 technical preview of the .NET Framework, and, where appropriate, with the .NET Compact Framework. With the introduction of Visual Basic .NET, VB is now a complete object-oriented language, letting programmers access the full power of the Windows platform while enabling them to build reliable and robust web solutions. It doesn't matter if you're new to programming or just to VB.NET, Visual Basic .NET Programming gets you up and running with the new version and offers a comprehensive introduction to Windows and web application development. From language fundamentals to ADO.NET, XML, and Web Services, Harold Davis's thoughtful approach emphasizes meaningful tasks that tie in with VB.NET's principal strengths. For example, you'll learn to build a Web Service, implement XML support, and use object-oriented techniques—without getting mired in theory but also without sacrificing the understanding you need to apply your skills in new situations. Much of the book is devoted to Windows application development, covering new ways to program standard elements, as well as emphasizing Visual Basic's new programming features. Want to build a desktop program with an oval interface? Want to create robust class libraries, components, and controls? Implement printing as a program feature? Start and stop a service? Every chapter provides solid examples that will help you learn the language and, more importantly, create effective applications with it. A Programmer's Guide to ADO.NET in C# begins by taking readers through a fast-paced overview of C# and then delves into ADO.NET. Why should C# programmers use it instead of the existing technologies? What new functionality does it offer? The chapters that follow go through the details on each of the major Data Providers of the .NET platform (OleDb, SQL Server, and ODBC) that enable you to read and write data to the targeted database. These chapters also serve as a good reference for looking up detailed methods and properties for these data provider classes. Authors Chand and Gold also show C# programmers how to work with XML classes and how to integrate XML into the ADO.NET architecture. The book provides programmers with handy ideas about taking advantage of the VS.NET IDE and how you can tie your data to the myriad of powerful controls including the multi-faceted Data Grid. Finally, it goes through creating a guest book application for the Web so you can see how all the pieces fit together. ASP.NET 2.0 Instant Results helps you quickly create dynamic Web pages with ASP.NET 2.0. The book is centered around a dozen ready–to–use projects with all the code for all the projects included on the books CD–ROM – that you can use immediately. ASP.NET 2.0 Instant Results dives into working code so you can learn it rapidly. The book and projects are written for intermediate–level programmers with some .NET experience. The projects and book provide a quick start reference so you can use ASP.NET 2.0 immediately. Each of the 12 project features step–by–step set–up instructions with a description of each project that enables you to understand and then modify it so you can reuse it in different situations. The 12 projects covered in the book with complete source–code on the CD are: Online diary and organizer File share Chat server Survey engine CMS Blog Photo album Customer support site

WebShop Appointment booking system Greeting cards Bug base Note: CD–ROM/DVD and other supplementary materials are not included as part of eBook file.
Create powerful cross-platform applications using C# 6, .NET Core 1.0, ASP.NET Core 1.0, and Visual Studio 2015 About This Book Build modern, cross-platform applications with .NET Core 1.0 Get up-to-speed with C#, and up-to-date with all the latest features of C# 6 Start creating professional web applications with ASP.NET Core 1.0 Who This Book Is For Are you struggling to get started with C#? Or maybe you're interested in the potential of the new cross-platform features that .NET Core can offer? If so, C# 6 and .NET Core 1.0 is the book for you. While you don't need to know any of the latest features of C# or .NET to get started, it would be beneficial if you have some programming experience. What You Will Learn Build cross-platform applications using C# 6 and .NET Core 1.0 Explore ASP.NET Core 1.0 and learn how to create professional web applications Improve your application's performance using multitasking Use Entity Framework Core 1.0 and learn how to build Code-First databases Master object-oriented programming with C# to increase code reuse and efficiency Familiarize yourself with cross-device app development using the Universal Windows Platform and XAML Query and manipulate data using LINQ Protect your data by using encryption and hashing In Detail With the release of .NET Core 1.0, you can now create applications for Mac OS X and Linux, as well as Windows, using the development tools you know and love. C# 6 and .NET Core 1.0 has been divided into three high-impact sections to help start putting these new features to work. First, we'll run you through the basics of C#, as well as object-orient programming, before taking a quick tour through the latest features of C# 6 such as string interpolation for easier variable value output, exception filtering, and how to perform static class imports. We'll also cover both the full-feature, mature .NET Framework and the new, cross-platform .NET Core. After quickly taking you through C# and how .NET works, we'll dive into the internals of the .NET class libraries, covering topics such as performance, monitoring, debugging, internationalization, serialization, and encryption. We'll look at Entity Framework Core 1.0 and how to develop Code-First entity data models, as well as how to use LINQ to query and manipulate that data. The final section will demonstrate the major types of applications that you can build and deploy cross-device and cross-platform. In this section, we'll cover Universal Windows Platform (UWP) apps, web applications, and web services. Lastly, we'll help you build a complete application that can be hosted on all of today's most popular platforms, including Linux and Docker. By the end of the book, you'll be armed with all the knowledge you need to build modern, cross-platform applications using C# and .NET Core. Style and approach This book takes a step-by-step approach and is filled with exciting projects and fascinating theory. It uses three high-impact sections to equip you with all the tools you'll need to build modern, cross-platform applications using C# and .NET Core.
Your hands-on guide to Microsoft Visual C# fundamentals with Visual Studio

2015 Expand your expertise--and teach yourself the fundamentals of programming with the latest version of Visual C# with Visual Studio 2015. If you are an experienced software developer, you'll get all the guidance, exercises, and code you need to start building responsive, scalable Windows 10 and Universal Windows Platform applications with Visual C#. Discover how to: Quickly start creating Visual C# code and projects with Visual Studio 2015 Work with variables, operators, expressions, and methods Control program flow with decision and iteration statements Build more robust apps with error, exception, and resource management Master the essentials of Visual C# object-oriented programming Use enumerations, structures, generics, collections, indexers, and other advanced features Create in-memory data queries with LINQ query expressions Improve application throughput and response time with asynchronous methods Decouple application logic and event handling Streamline development with new app templates Implement the Model-View-ViewModel (MVVM) pattern Build Universal Windows Platform apps that smoothly adapt to PCs, tablets, and Windows phones Integrate Microsoft Azure cloud databases and RESTful web services About You For software developers who are new to Visual C# or who are upgrading from older versions Readers should have experience with at least one programming language No prior Microsoft .NET or Visual Studio development experience required

The emerging Second-Generation Web is based entirely on XML and related technologies. It is intended to result in the creation of the Semantic Web, on which computers will be able to deal with the meaning ("semantics") of Web data and hence to process them in a more effective and autono mous way. This new version of the Web introduces a multitude of novel concepts, terms, and acronyms. Purpose, Scope and Methods This dictionary is an effort to specify the terminological basis of emerging XML and Semantic Web technologies. The ultimate goal of this dictionary is even broader than just to define the meaning of newwords - itaims to develop aproper understandingofthese leading-edge technologies. To achieve this, comprehensible definitions of technical terms are supported by numerous diagrams and code snippets, clearly annotated and explained. The main areas covered in this dictionary are: (1) XML syntax and core technologies, such as Namespaces, Infoset and XML Schema; (2) all the major membersofthe XML family oftechnologies, such as XSLT, XPath and XLink; (3) numerous XML-based domain-specific languages, such as NewsML (News Markup Language); (4) the concept and architecture of the Semantic Web; (5) key Semantic Web technologies,such as RDF (Resource Description Framework), RDF Schema and OWL (Web Ontology Language); and (6) Web services, including WSDL (Web Services Description Lan guage) and SOAP (Simple Object Access Protocol).

C# Complete is a one-of-a-kind book--valuable both for its broad content and its low price. Whether you're brand-new to C# programming, are migrating from Visual Basic or Visual C++ to C#, or have already developed some expertise in

C#, you'll get the skills you need to become proficient with Microsoft's powerful new language designed for the .NET platform. Creating complex applications in the .NET Framework is made easier with C#--Microsoft's first true object-oriented programming language. In C# Complete, you'll get a clear picture of everything you need to know for developing applications using C#. You'll begin by learning the essential elements of the language and of Visual Studio .NET, in which you'll develop and run programs in a comprehensive integrated development environment. You'll see how to create functional and exciting user interfaces and desktop applications written with C#, and how to incorporate threads to their best advantage. You'll explore the use of ADO.NET classes in development of C# database applications. Chapters on ASP.NET Web Services will walk you through the building of an XML web services application. You'll also visit some advanced topics, including designing with security in mind, overcoming the shortcomings of the .NET Framework, and working with the Microsoft Mobile Internet Toolkit. C# Complete introduces you to the work of some of Sybex's finest authors, so you'll know where to go to learn even more about C# and the .NET Framework. Inside: Visual C# .NET Essentials Introduction to Visual C# and the .NET Framework Zen and Now: The C# Language Strings Object Oriented Programming Derived Classes Arrays, Indexers, and Collections Reflecting on Classes C# Application Developmemt Building a Better Windows User Interface Building Desktop Applications Working with Threads Database Development with C# Overview of the ADO.NET Classes ADO.NET Application Development Using DataSet Objects to Store Data Using DataSet Objects to Modify Data ASP.NET and Web Services Introduction to C# Web Applications Using XML in Web Applications Web Services Building Your Own Web Controls Advanced C# Development Overcoming Holes in the .NET Framework Overcoming Security Issues Getting Started with Mobile Internet Toolkit A software architect's digest of core practices, pragmatically applied Designing effective architecture is your best strategy for managing project complexity–and improving your results. But the principles and practices of software architecting–what the authors call the "science of hard decisions"–have been evolving for cloud, mobile, and other shifts. Now fully revised and updated, this book shares the knowledge and real-world perspectives that enable you to design for success–and deliver more successful solutions. In this fully updated Second Edition, you will: Learn how only a deep understanding of domain can lead to appropriate architecture Examine domain-driven design in both theory and implementation Shift your approach to code first, model later–including multilayer architecture Capture the benefits of prioritizing software maintainability See how readability, testability, and extensibility lead to code quality Take a user experience (UX) first approach, rather than designing for data Review patterns for organizing business logic Use event sourcing and CQRS together to model complex business domains more effectively Delve inside the persistence layer, including patterns and implementation.

Offers a reference to key C# programming concepts covering language elements, syntax, datatypes, and tasks.

Pure ASP.NET is a premium reference for Active Server Pages development in the new Microsoft .NET Framework. Like all books in the Pure Series, Pure Active Server Pages.NET is comprised of 3 parts. Part I Conceptual Reference is a fast-paced primer that covers ASP.NET fundamentals and concepts. Part II Techniques Reference is full of well-commented, commercial-quality code that illustrates practical applications of ASP.NET concepts. Examples are presented in both Visual Basic and C# to appeal to a wide variety of programmers. Part III Syntax and Object Reference contains detailed coverage of .NET Namespaces such as System.Web and System.Data that are invaluable to ASP.NET developers.

C# 7.1 and .NET Core 2.0 – Modern Cross-Platform Development, Third Edition is a practical guide to creating powerful cross-platform applications with C# 7 and .NET Core 2.0. About This Book Build modern, cross-platform applications with .NET Core 2.0 Get up to speed with C#, and up to date with all the latest features of C# 7.1 Start creating professional web applications with ASP.NET Core 2.0 Who This Book Is For This book is targeted towards readers who have some prior programming experience or have a science, technology, engineering, or mathematics (STEM) background, and want to gain a solid foundation with C# and to be introduced to the types of applications they could build and will work cross-platform on Windows, Linux, and macOS. What You Will Learn Build cross-platform applications using C# 7.1 and .NET Core 2.0 Explore ASP.NET Core 2.0 and learn how to create professional websites, services, and applications Improve your application's performance using multitasking Use Entity Framework Core and LINQ to query and manipulate data Master object-oriented programming with C# to increase code reuse and efficiency Familiarize yourself with cross-device app development using the Universal Windows Platform Protect and manage your files and data with encryption, streams, and serialization Get started with mobile app development using Xamarin.Forms Preview the nullable reference type feature of C# 8 In Detail C# 7.1 and .NET Core 2.0 – Modern Cross-Platform Development, Third Edition, is a practical guide to creating powerful cross-platform applications with C# 7.1 and .NET Core 2.0. It gives readers of any experience level a solid foundation in C# and .NET. The first part of the book runs you through the basics of C#, as well as debugging functions and object-oriented programming, before taking a quick tour through the latest features of C# 7.1 such as default literals, tuples, inferred tuple names, pattern matching, out variables, and more. After quickly taking you through C# and how .NET works, this book dives into the .NET Standard 2.0 class libraries, covering topics such as packaging and deploying your own libraries, and using common libraries for working with collections, performance, monitoring, serialization, files, databases, and encryption. The final section of the book demonstrates the major types of application that you can build and deploy cross-

device and cross-platform. In this section, you'll learn about websites, web applications, web services, Universal Windows Platform (UWP) apps, and mobile apps. By the end of the book, you'll be armed with all the knowledge you need to build modern, cross-platform applications using C# and .NET. Style and approach This book takes a step-by-step approach and is filled with exciting projects and fascinating theory. It uses three high-impact sections to equip you with all the tools you'll need to build modern, cross-platform applications using C# and .NET Core 2.0.

ASP.Net Web Developer's GuideElsevier

Apply your expertise to the .NET Framework with the guidance of programming expert Jeffrey Richter—on video, through his award-winning book, and with a set of posters containing complete, at-a-glance reference to .NET Framework Class Library namespace details. Richter is well-known to the developer community as an author, an instructor, and a contributing editor for MSDN® Magazine. He has been consulting with the .NET Framework team at Microsoft since 1999, and is the cofounder of Wintellect, a premier training, debugging, and consulting firm. This must-have collection includes Richter's highly respected Applied Microsoft .NET Framework Programming book, which describes .NET Framework architecture, the common language runtime, and core types in the .NET Framework Class Library—deftly presenting the concepts, insights, and examples needed to begin developing robust, .NET Framework–based applications. You can experience Richter in action through his video lecture on Exception Handling, which covers implicit assumptions about Exceptions, key benefits of exception handling, and tips for managing unhandled exceptions with Windows® Forms, Web Forms, and XML Web services. You also get the .NET Framework 1.1 Class Library poster pack—four, full-color wall posters that clearly display the namespace details essential to every developer working with the .NET Framework—including System, System.Web, System.XML, System.Data, System.Windows.Forms, and System.Drawing. Each poster provides an easy-to-scan class derivation hierarchy of the most useful types, a comprehensive list of value types, an interface cross-reference map, and more. Together, this collection delivers the hands-on resources you need to advance your expertise—and your productivity—with the .NET Framework.

Compete with the big players in today's E-commerce marketplace Electronic Data Interchange (EDI) has long been the standard for large business enterprises to communicate in the B2B marketplace. However, EDI is a difficult technology - the cost and support of EDI standards is often too much for a small or medium business enterprise to bear. To compete in the current E-commerce marketplace, many organizations are beginning to take an interest in the interoperability that exists between XML (Extensible Markup Language) and EDI. XML .NET Developers Guide is written for information technology professionals responsible for supporting data management in both small and large organizations. This book appeals to both individuals working with an existing EDI environment, and small to medium businesses looking to increase their market presence by competing with current EDI players using XML/EDI. XML/EDI is quickly becoming an industry standard, however there is a noticeable lack of quality reference material for programmers looking to adopt these

standards. You can take it with you. The book comes with Syngress' revolutionary Wallet CD containing a printable HTML version of the book, all of the source code, and demo versions of popular XML/EDI translation tools Up to the minute web-based support with solutions@syngress.com

Dig into LINQ -- and transform the way you work with data. With LINQ, you can query data from a variety of sources -- including databases, objects, and XML files -- directly from Microsoft Visual Basic or C#. Guided by data-access experts who've worked in depth with LINQ and the Microsoft development teams, you'll learn how .NET Framework 4 implements LINQ, and how to exploit it. Clear examples show you how to deliver your own data-access solutions faster and with leaner code. Discover how to: Use LINQ to query databases, object collections, arrays, XML, Microsoft Excel files, and other sources Apply LINQ best practices to build data-enabled .NET applications and services Manipulate data in a relational database with ADO.NET Entity Framework or LINQ to SQL Read, write, and manage XML content more efficiently with LINQ to XML Extend LINQ to support additional data sources by creating custom operators and providers Examine other implementations, such as LINQ to SharePoint Use LINQ within the data, business, and service layers of a distributed application Get code samples on the Web

Visual Basic Programmer's Guide to the .NET Framework Class Library is the definitive guide every Visual Basic .NET developer needs to understand the capabilities of .NET namespaces and increase productivity inside the .NET framework. Lars Powersand Mike Snell have provided a comprehensive book that details the capabilities of the key namespaces, and then explains how to leverage them by extension or reference to create applications ranging from simple to complex. Each chapter provides a brief introduction to the selected technology, followed by detailed suggestions, reference material, and a sample application that illustrates common programming tasks using the classes, interfaces, delegates, and events of a specific .NET namespace. This book answers the primary questions that VB .NET developers will face as they start developing code in the .NET environment, including: What does the .NET class library provide me in terms of re-usable code? Are there .NET structures available that I can use to accomplish a specific task? How do I go about interfacing with the .NET framework through my code? Visual Basic Programmer's Guide to the .NET Framework Class Library is acomprehensive guide as you learn how to use the .NET Framework classes, then it will become a trusted reference as your experience and needs grow in the world of .NET.

Teach yourself the fundamentals of Web development with ASP.NET 4-one step at a time. With STEP BY STEP, you get the guidance and learn-by-doing examples you need to start building Web applications and Web services in the Microsoft Visual Studio(R) 2010 environment. The author-a highly regarded programming expert, writer, and instructor-illuminates ASP.NET features through practical examples that help developers quickly grasp concepts and apply techniques to the real world. The book also includes a companion CD with code samples, data sets, and a fully searchable eBook. For customers who purchase an ebook version of this title, instructions for downloading the CD files can be found in the ebook.

In this all inclusive guide for experienced programmers, the authors show howto develop stand-alone Windows applications.

A guide to Microsoft .NET Framework covers such topics as events and event handlers, interfaces, processing exceptions, and reference data types.

Get the definitive guide on designing applications on the Microsoft application platformâ€"straight from the Microsoft patterns & practices team. Learn how to choose the most appropriate architecture and the best implementation technologies that the Microsoft application platform offers applications developers. Get critical design recommendations and guidelines organized by application typeâ€"from Web, mobile, and rich Internet applications to Office Business Applications. Youâ€™ll also get links to additional technical resources that can help with your application development.

Microsoft's C# ("C sharp") is a modern, object-oriented programming language built from the ground up to exploit the power of XML-based Web services on Microsoft's new .NET platform. With its Visual C++ development system heritage, C# will enable millions of C and C++ developers to use existing skills to rapidly build sophisticated XML-based .NET applications. Why Will Web Developers Switch to C#? ...Because it's the ideal solution for C and C++ programmers who need to combine rapid development with the power to access all the functionality of the Microsoft.NET platform. They want an environment that is completely in sync with emerging Web standards and one that provides easy integration with existing applications. C#.net Web Developer's Guide will enhance developer productivity and help them eliminate programming errors that can lead to increased development costs. This book teaches Web developers to quickly and easily build solutions for the Microsoft .NET platform. Web developers will learn to use C# components to build Web services and applications that are available across the Internet, from any application running on any platform. * Timely coverage of newly released product - programmers and developers are anxious to learn about the new technology * Comes with Syngress' revolutionary wallet-sized CD containing a printable HTML version of the book and all of the source code examples and demos of popular C# upgrade and programming tools

The purpose of ASP.NET JumpStart is to show readers the practical applications of .NET and ASP.NET by illustrating how to build Web-based applications using Web Forms and Web Services. Emphasis will be on good programming standards and practices. The reader will be taken from an introduction of the VB .NET language to intermediate topics through a step-by-step approach, which gives the reader the opportunity to try out the practices presented in each chapter.

ASP.Net Web Developer's Guide provides information to make use of Microsoft's newest Web development platform. ASP.NET is a revolutionary programming framework that enables the rapid development of powerful web applications and services. Part of the emerging Microsoft .NET Platform, it provides the easiest and most scalable way to build, deploy and run distributed web applications that can target any browser or device. ASP.NET (formerly referred to as ASP+) is more than the next version of Active Server Pages (ASP); it is a unified Web development platform that provides the services necessary for developers to build enterprise-class Web applications. ASP .net Web Developer's Guide assists Web developers to quickly and easily build solutions for the Microsoft .NET platform. Programmers who are expert in asp and other languages will find this book invaluable. This book will appeal to all web developers - regardless of what language they are using or what platform they will be using. Comprehensive Coverage of the Entire .net Framework for B2B commerce.

Building secure distributed Web applications can be challenging. It usually involves integrating several different technologies and products—yet your complete application will only be as secure as its weakest link. This guide presents a practical, scenario-driven approach to designing and building security-enhanced ASP.NET applications for Microsoft® Windows® 2000 and version 1.1 of the Microsoft .NET Framework. It focuses on the key elements of authentication, authorization, and secure communication within and across the tiers of distributed .NET Web applications. This guide focuses on: Authentication—to identify the clients of your application Authorization—to provide access controls for those clients Secure communication—to help ensure that messages remain private and are not altered by unauthorized parties Who should read this guide: Middleware developers and architects who build or plan to build .NET Web applications using ASP.NET, XML Web Services, Enterprise Services (COM+), .NET Remoting, or Microsoft ADO.NET About "Patterns and Practices": Patterns & Practices contain specific recommendations illustrating how to design, build, deploy, and operate architecturally sound solutions to challenging business and technical scenarios. The technical guidance is reviewed and approved by Microsoft engineering teams, consultants, and Product Support Services, and by partners and customers. Note: Includes complete sample on the Web.

Offers a resource in constructing applications with Microsoft.NET Compact Framework, including instructions for writing mobile applications, samples of working codes, and techniques for GUI elements and data transfer.

Explains how Visual BASIC has been altered to work within the .NET framework and provides information about topics such as syntax, keyword operations, accepted arguments, and undocumented behaviors of VB.NET.

What people are saying about C# 4.0 in a Nutshell "C# 4.0 in a Nutshell is one of the few books I keep on my desk as a quick reference. It is a book I recommend."--Scott Guthrie, Corporate Vice President, .NET Developer Platform, Microsoft Corporation "A must-read for a concise but thorough examination of the parallel programming features in the .NET Framework 4."--Stephen Toub, Parallel Computing Platform Program Manager, Microsoft "This wonderful book is a great reference for developers of all levels."-- Chris Burrows, C# Compiler Team, Microsoft When you have questions about how to use C# 4.0 or the .NET CLR, this highly acclaimed bestseller has precisely the answers you need. Uniquely organized around concepts and use cases, this fourth edition includes in-depth coverage of new C# topics such as parallel programming, code contracts, dynamic programming, security, and COM interoperability. You'll also find updated information on LINQ, including examples that work with both LINQ to SQL and Entity Framework. This book has all the essential details to keep you on track with C# 4.0. Get up to speed on C# language basics, including syntax, types, and variables Explore advanced topics such as unsafe code and preprocessor directives Learn C# 4.0 features such as dynamic binding, type parameter variance, and optional and named parameters Work with .NET 4's rich set of features for parallel programming, code contracts, and the code security model Learn .NET topics, including XML, collections, I/O and networking, memory management, reflection, attributes, security, and native interoperability

Copyright: bdd9e798aa7b23ae4b758fed4d17ca08