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Mastering ArchiMate is a book about the ArchiMate(r) Enterprise Architecture Modeling Language, which is an open standard and a Registered Trade Mark of The Open Group. This book gives an introduction to the language and then goes on to show you many different patterns for its use. From Business to Infrastructure, from Risk & Security to Application Exploitation and Maintenance. The first edition was published in 2012 and quickly became widely used. The Open Group even published a white paper "ArchiMate, Understanding the Basics" that was almost literally taken from the ArchiMate Basics chapter of the first edition of this book. This second edition has twice the diagrams in a book roughly one and a half times the pages of the first edition. There are several new subjects, like linking ArchiMate to BPMN. It has been updated to ArchiMate 2.1. Gerben Wierda (1961) is Lead Architect of APG Asset Management, one of the largest Fiduciary Managers in the world. He has overseen the construction of one of the largest single ArchiMate models in the world to date. He holds an M.Sc. in Physics from the University of Groningen and an MBA from RSM Erasmus, Rotterdam.

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Third edition of the much praised introduction and in-depth book that teaches the leading enterprise architecture modeling language ArchiMate 3. Includes explanations for many subjects that are modeled, such as SOA/API, ESB, Bitcoin/blockchain, Infrastructure as Code, etc. Also contains a BPMN primer. With 380 diagrams.

The overall objective of this book is to show that data management is an exciting and valuable capability that is worth time and effort. More specifically it aims to achieve the following goals: 1. To give a “gentle” introduction to the field of DM by explaining and illustrating its core concepts, based on a mix of theory, practical frameworks such as TOGAF, ArchiMate, and DMBOK, as well as results from real-world assignments. 2. To offer guidance on how to build an effective DM capability in an organization. This is illustrated by various use cases, linked to the previously mentioned theoretical exploration as well as the stories of practitioners in the field. The primary target groups are: busy professionals who “are actively involved with managing data”. The book is also aimed at (Bachelor’s/ Master’s) students with an interest in data management. The book is industry-agnostic and should be applicable in different industries such as government, finance, telecommunications etc. Typical roles for which this book is intended: data governance office/ council, data owners, data stewards, people involved with data governance (data governance board), enterprise architects, data architects, process managers, business analysts and IT analysts. The book is divided into three

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main parts: theory, practice, and closing remarks. Furthermore, the chapters are as short and to the point as possible and also make a clear distinction between the main text and the examples. If the reader is already familiar with the topic of a chapter, he/she can easily skip it and move on to the next.

The volume presents a collection of peer-reviewed articles from the 9th KES International Conference on Intelligent Decision Technologies (KES-IDT-17), held in Vilamoura, Algarve, Portugal on 21–23 June 2017. The conference addressed critical areas of computer science, as well as promoting knowledge transfer and the generation of new ideas in the field of intelligent decision making, project management and data analysis. The range of topics addressed includes methods of classification, prediction, data analysis, decision support, modeling, social media and many more in such diverse areas as finance, linguistics, management and transportation.

This book contains all refereed papers that were accepted to the fifth edition of the « Complex Systems Design & Management » (CSD&M 2014) international conference which took place in Paris (France) on the November 12-14, 2014. These proceedings cover the most recent trends in the emerging field of complex systems sciences & practices from an industrial and academic perspective, including the main industrial domains (aeronautic & aerospace, transportation & systems, defense & security, electronics & robotics, energy & environment, health & welfare services, software & e-services), scientific & technical topics (systems fundamentals, systems architecture &

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engineering, systems metrics & quality, systemic tools) and system types (transportation systems, embedded systems, software & information systems, systems of systems, artificial ecosystems). The CSD&M 2014 conference is organized under the guidance of the CESAMES non-profit organization, address: CESAMES, 8 rue de Hanovre, 75002 Paris, France.

There is a void of research and other academic materials to support stakeholders operating within industry and the service sector with respect to their perceptions and experiences of remote work, particularly in the context of global business, sustainability, and change management. As more businesses consider remaining and maintaining a remote workforce, it is of paramount importance that new research be conducted regarding the multifaceted area of remote work and sustainable change for global business. *Remote Work and Sustainable Changes for the Future of Global Business* raises awareness of the multifaceted area of remote work in the context of sustainable change. In particular, it explores remote technology in an attempt to cope with the changing landscape of work environments amidst global change from a sociotechnical perspective. This book provides insight into the challenges both national and international businesses face during a world crisis. Covering topics such as crisis management, the human cloud, and virtual collaboration, this book is essential to business managers, project managers, business clusters, entrepreneurs, higher education practitioners, faculty and PhD researchers, educational boards, technology

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vendors and firms, and academic researchers.

Enterprise Architecture is the discipline of managing the complexities of the Business-IT landscape. It has been around since the 1980's, when for the first time computers were connected in networks, and the already serious (and unsolved) problem of the complexity of computer programs for relatively simple business needs turned into the huge problem of large networks of them in complex business landscapes. In spite of many 'best practices' and 'frameworks' that have been introduced, Enterprise Architecture is not a great success. After thirty years, we still have the same problems. Chaos is still everywhere. Projects still fail far too often. In this book, (hidden) assumptions behind the existing approaches to enterprise architecture are challenged, and a more realistic perspective that helps us battle the complexities and unpredictabilities of today's Business-IT landscapes is described. Practical suggestions about enterprise architecture governance and products, based on real-world experience with the described approach, complete the book. From general management to IT professionals, everyone who is confronted with the problem of managing Business-IT landscapes can profit from the insights this book offers. No specialist prior knowledge is required. Gerben Wierda is author of Mastering ArchiMate, and was, amongst other things, Lead Architect of the Judiciary in The Netherlands, Lead Architect of APG Asset Management, and is now Team Coordinator Architecture & Design at APG. He holds an M.Sc in Physics from the University of Groningen and an MBA from RSM Erasmus,

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The papers are organized in topical sections on knowledge discovery and information retrieval; knowledge engineering and ontology development; knowledge management and information sharing.

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This volume constitutes the proceedings of the 12th IFIP WG 8.1 Conference on the Practice of Enterprise Modeling held in November 2019 in Luxembourg, Luxembourg. The conference was created by the International Federation for Information Processing (IFIP) Working Group 8.1 to offer a forum for knowledge transfer and experience sharing between the academic and practitioner communities. The 15 full papers accepted were carefully reviewed and selected from 35 submissions. They are grouped by the following topics: modeling and ontologies; reference architectures and patterns; methods for architectures and models; and enterprise architecture for security, privacy and compliance.

?????:The machine that changed the world

This book presents a design methodology that is practically applicable to the architectural design of a broad range of systems. It is based on fundamental design concepts to conceive and specify the required functional properties of a system, while abstracting from the specific implementation functions and

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technologies that can be chosen to build the system. Abstraction and precision are indispensable when it comes to understanding complex systems and precisely creating and representing them at a high functional level. Once understood, these concepts appear natural, self-evident and extremely powerful, since they can directly, precisely and concisely reflect what is considered essential for the functional behavior of a system. The first two chapters present the global views on how to design systems and how to interpret terms and meta-concepts. This informal introduction provides the general context for the remainder of the book. On a more formal level, Chapters 3 through 6 present the main basic design concepts, illustrating them with examples. Language notations are introduced along with the basic design concepts. Lastly, Chapters 7 to 12 discuss the more intricate basic design concepts of interactive systems by focusing on their common functional goal. These chapters are recommended to readers who have a particular interest in the design of protocols and interfaces for various systems. The didactic approach makes it suitable for graduate students who want to develop insights into and skills in developing complex systems, as well as practitioners in industry and large organizations who are responsible for the design and development of large and complex systems. It includes numerous tangible examples from various fields, and several appealing

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exercises with their solutions.

Mastering ArchiMate Edition 3.1 is the fourth edition of a much praised book about the ArchiMate(R) Enterprise Architecture Modeling Language, which is a standard and a Registered Trade Mark of The Open Group. The book gives an introduction to the language, then goes on to show you key aspects of successful modeling, and many different patterns for its use. From Business to Infrastructure, from Risk & Security to Application Exploitation and Maintenance. While the aim of the book is to teach the language, it often also offers necessary background, so that the patterns can make sense to the reader not familiar with a subject. Thus, it also contains introductions to subjects such as virtualization, bitcoin/blockchain, infrastructure as code, processes versus functions, SOA/API, ESB, Terminal Services, etc. It also contains a short introduction to BPMN(TM) in order to describe a linking of both major languages. Forewords by Marc Lankhorst and Jean-Baptiste Sarrodie. Gerben Wierda (1961) is author of Chess and the Art of Enterprise Architecture, and is Lead Architect at APG, one of the largest Fiduciary Managers in the world. Before, he was Lead Architect of the Judiciary of The Netherlands, and Lead Architect of APG Asset Management. He has overseen the construction of one of the largest single ArchiMate models in the world to date. He holds an M.Sc. in Physics from the University of Groningen

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This volume presents a series of carefully selected papers on the theme of Intelligent Interactive Multimedia Systems and Services (IIMSS-18), but also including contributions on Innovation in Medicine and Healthcare (InMed-18) and Smart Transportation Systems (STS-18). The papers were presented at the Smart Digital Futures 2018 multi-theme conference, which grouped the AMSTA, IDT, InMed, SEEL, STS and IIMSS conferences in one venue in Gold Coast, Australia in June 2018. IIMSS-18 included sessions on 'Cognitive Systems and Big Data Analytics', 'Data Processing and Secure Systems', 'Innovative Information Services for Advanced Knowledge Activity', 'Autonomous System' and 'Image Processing'. InMed-18 papers cover major areas of 'Digital Architecture for Internet of Things, Big data, Cloud and Mobile IT in Healthcare' and 'Advanced ICT for Medical and Healthcare'. STS-18 papers provide a comprehensive overview of various aspects of current research into intelligent transportation technology.

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