

Digital Communications Theory And Applications 2nd Edition

A comprehensive introduction to the basic principles, design techniques and analytical tools of wireless communications. Chaotic Signals in Digital Communications combines fundamental background knowledge with state-of-the-art methods for using chaotic signals and systems in digital communications. The book builds a bridge between theoretical works and practical implementation to help researchers attain consistent performance in realistic environments. It shows the possible shortcomings of the chaos-based communication systems proposed in the literature, particularly when they are subjected to non-ideal conditions. It also presents a toolbox of techniques for researchers working to actually implement such systems. A Combination of Tutorials and In-Depth, Cutting-Edge Research Featuring contributions by active leading researchers, the book begins with an introduction to communication theory, dynamical systems, and chaotic communications suitable for those new to the field. This lays a solid foundation for the more applied chapters that follow. A Toolbox of Techniques—Including New Ways to Tackle Channel Imperfections The book covers typical chaos communication methods, namely chaotic masking, chaotic modulation, chaotic shift key, and symbolic message bearing, as well as bidirectional communication and secure communication. It also presents novel methodologies to deal with communication channel imperfections. These tackle band-limited channel chaos communication, radio channels with fading, and the resistance of a special chaotic signal to multipath propagations. In addition, the book addresses topics related to engineering applications, such as optical communications, chaotic matched filters and circuit implementations, and microwave frequency-modulated differential chaos shift keying (FM-DCSK) systems. Insights for Both Theoretical and Experimental Researchers Combining theory and practice, this book offers a unique perspective on chaotic communication in the context of non-ideal conditions. Written for theoretical and experimental researchers, it tackles the practical issues faced in implementing chaos-based signals and systems in digital communications applications. Get a Solid Account of Physical Layer Communications Theory, Illustrated with Numerous Interactive MATLAB Mini-Projects You can rely on Fundamentals of Communications Systems for a solid introduction to physical layer communications theory, filled with modern implementations and MATLAB examples. This state-of-the-art guide covers essential theory and current engineering practice, carefully explaining the real-world tradeoffs necessary among performance, spectral efficiency, and complexity. Written by an award-winning communications expert, the book first takes readers through analog communications basics, amplitude modulations, analog angle modulation, and random processes. This essential resource then explains noise in bandpass communications systems...bandpass Gaussian random processes...digital communications basics...complexity of optimum demodulation...spectrally efficient data

transmission...and more. Fundamentals of Communications Systems features: A modern approach to communications theory, reflecting current engineering applications Numerous MATLAB problems integrated throughout, with software available for download Detailed coverage of tradeoffs among performance, spectral efficiency, and complexity in engineering design Text written in four parts for easy modular presentation Inside This On-Target Communications Engineering Tool • Mathematical Foundations • Analog Communications Basics • Amplitude Modulations • Analog Angle Modulation • More Topics in Analog Communications • Random Processes • Noise in Bandpass Communications Systems • Bandpass Gaussian Random Processes • Digital Communications Basics • Optimal Single Bit Demodulation Structures • Transmitting More than One Bit • Complexity of Optimum Demodulation • Spectrally Efficient Data Transmission

"Digital Communications" presents the theory and application of the philosophy of Digital Communication systems in a unique but lucid form. The book inserts equal importance to the theory and application aspect of the subject whereby the authors selected a wide class of problems. The Salient features of the book are: 1. The foundation of Fourier series, Transform and wavelets are introduces in a unique way but in lucid language. 2. The application area is rich and resemblance to the present trend of research, as we are attached with those areas professionally. 3. Elegant exercise section is designed in such a way that, the readers can get the flavor of the subject and get attracted towards the future scopes of the subject. 4. Unparallel tabular, flow chart based and pictorial methodology description will be there for sustained impression of the proposed design/algorithms in mind.

"Professor Andreas F. Molisch, renowned researcher and educator, has put together the comprehensive book, Wireless Communications. The second edition, which includes a wealth of new material on important topics, ensures the role of the text as the key resource for every student, researcher, and practitioner in the field." —Professor Moe Win, MIT, USA Wireless communications has grown rapidly over the past decade from a niche market into one of the most important, fast moving industries. Fully updated to incorporate the latest research and developments, Wireless Communications, Second Edition provides an authoritative overview of the principles and applications of mobile communication technology. The author provides an in-depth analysis of current treatment of the area, addressing both the traditional elements, such as Rayleigh fading, BER in flat fading channels, and equalisation, and more recently emerging topics such as multi-user detection in CDMA systems, MIMO systems, and cognitive radio. The dominant wireless standards; including cellular, cordless and wireless LANs; are discussed. Topics featured include: wireless propagation channels, transceivers and signal processing, multiple access and advanced transceiver schemes, and standardised wireless systems. Combines mathematical descriptions with intuitive explanations of the physical facts, enabling readers to acquire a deep

understanding of the subject. Includes new chapters on cognitive radio, cooperative communications and relaying, video coding, 3GPP Long Term Evolution, and WiMax; plus significant new sections on multi-user MIMO, 802.11n, and information theory. Companion website featuring: supplementary material on 'DECT', solutions manual and presentation slides for instructors, appendices, list of abbreviations and other useful resources.

Digital techniques are central to almost all modern telecommunications systems. The third edition of Digital Communications has retained both its comprehensive coverage and its balance between theory, applications and systems implementation. Its main aim is to develop the mathematical theory of signal processing and use this theory to describe modern digital communications. This text is geared towards students who already have a technical understanding of electrical engineering from their introductory years at university and who wish to focus on digital communications. It covers everything these students will need to know, including modern techniques. It is also suitable for professional engineers.

Multi-carrier modulation, in particular orthogonal frequency division multiplexing (OFDM), has been successfully applied to a wide variety of digital communications applications for several years. Although OFDM has been chosen as the physical layer standard for a diversity of important systems, the theory, algorithms, and implementation techniques remain subjects of current interest. This book is intended to be a concise summary of the present state of the art of the theory and practice of OFDM technology. This book offers a unified presentation of OFDM theory and high speed and wireless applications. In particular, ADSL, wireless LAN, and digital broadcasting technologies are explained. It is hoped that this book will prove valuable both to developers of such systems, and to researchers and graduate students involved in analysis of digital communications, and will remain a valuable summary of the technology, providing an understanding of new advances as well as the present core technology.

Offers the most complete, up-to-date coverage available on the principles of digital communications. Focuses on basic issues, relating theory to practice wherever possible. Numerous examples, worked out in detail, have been included to help the reader develop an intuitive grasp of the theory. Topics covered include the sampling process, digital modulation techniques, error-control coding, robust quantization for pulse-code modulation, coding speech at low bit radio, information theoretic concepts, coding and computer communication. Because the book covers a broad range of topics in digital communications, it should satisfy a variety of backgrounds and interests.

This 2006 book describes the fundamental theory and practical aspects of using ASP, and ISP, to improve receiver performance.

ulti-carrier modulation, Orthogonal Frequency Division Multi- Mplexing (OFDM) particularly, has been successfully applied to a wide variety of digital communications applications over the past several years. Although OFDM has been chosen as the physical layer standard for a diversity of important systems, the theory, algorithms, and implementation techniques remain subjects of current interest. This is clear from the high volume of papers appearing in technical journals and conferences. Multi-carrier modulation continues to evolve rapidly. It is hoped

that this book will remain a valuable summary of the technology, providing an understanding of new advances as well as the present core technology. The Intended Audience This book is intended to be a concise summary of the present state of the art of the theory and practice of OFDM technology. The authors believe that the time is ripe for such a treatment. Particularly based on one of the author's long experience in development of wireless systems (AB), and the other's in wireline systems (BS), we have - tempted to present a unified presentation of OFDM performance and xviii implementation over a wide variety of channels. It is hoped that this will prove valuable both to developers of such systems and to researchers and graduate students involved in analysis of digital communications.

Providing the underlying principles of digital communication and the design techniques of real-world systems, this textbook prepares senior undergraduate and graduate students for the engineering practices required in industry. Covering the core concepts, including modulation, demodulation, equalization, and channel coding, it provides step-by-step mathematical derivations to aid understanding of background material. In addition to describing the basic theory, the principles of system and subsystem design are introduced, enabling students to visualize the intricate connections between subsystems and understand how each aspect of the design supports the overall goal of achieving reliable communications. Throughout the book, theories are linked to practical applications with over 250 real-world examples, whilst 370 varied homework problems in three levels of difficulty enhance and extend the text material. With this textbook, students can understand how digital communication systems operate in the real world, learn how to design subsystems, and evaluate end-to-end performance with ease and confidence.

Discusses long-term developments Addresses advanced physical layer techniques designed for broadband communications, for fixed and mobile terminals Considers 4G evolutions and possible convergence between different technologies

This new edition has been extensively revised to reflect the progress in error control coding over the past few years. Over 60% of the material has been completely reworked, and 30% of the material is original. Convolutional, turbo, and low density parity-check (LDPC) coding and polar codes in a unified framework Advanced research-related developments such as spatial coupling A focus on algorithmic and implementation aspects of error control coding

This book offers an easily accessible treatment of the theory and practice of digital data communications, explaining how to design, implement, and test software-defined radio modems. System analysts and designers will benefit from detailed system performance simulations that ensure compliance with end-user specified requirements under the expected channel conditions. The book features case studies and examples for end-to-end performance evaluations, simulation codes for waveform acquisition and data demodulation, design and analysis techniques, applications for microwave and millimeter wave bands, and much more.

This text consists of chapters on recent research topics in three important and related areas of digital communication theory and practice: coding for error control, communication systems and techniques, and digital broadcasting with emphasis on operation below 30MHz. All the chapters are updated, expanded and edited versions of presentations made by international researchers from academia and industry at the International Symposium on Communication Theory and Applications, held in July 1999 at Ambleside, Cumbria. The section on coding contains results on turbo and low density parity check codes, on iterative and low complexity decoding, on source coding and cryptography, and on some

additional related topics. Highlights of the section on communication systems include chapters on equalization, image transmission, sequence design and synchronization. Finally, the chapters in the section on broadcasting describe the possibilities for development at transmission frequencies below 30MHz, and also include a review of current and future developments in digital video broadcasting.

??Holt,Rinchart and Winston 1983??????. -- ??: Modern digital and analog communication systems/B. P. Lathi

This book is an evolution from my book A First Course in Information Theory published in 2002 when network coding was still at its infancy. The last few years have witnessed the rapid development of network coding into a research field of its own in information science. With its root in information theory, network coding has not only brought about a paradigm shift in network communications at large, but also had significant influence on such specific research fields as coding theory, networking, switching, wireless communications, distributed data storage, cryptography, and optimization theory. While new applications of network coding keep emerging, the fundamental results that lay the foundation of the subject are more or less mature. One of the main goals of this book therefore is to present these results in a unifying and coherent manner. While the previous book focused only on information theory for discrete random variables, the current book contains two new chapters on information theory for continuous random variables, namely the chapter on differential entropy and the chapter on continuous-valued channels. With these topics included, the book becomes more comprehensive and is more suitable to be used as a textbook for a course in an electrical engineering department.

This excellent Senior undergraduate/graduate textbook offers an unprecedented measurement of science perspective on DSP theory and applications, a wealth of definitions and real-life examples making it invaluable for students, while practical.

Modern error control coding methods based on turbo coding have essentially solved the problem of reliable data communications over noisy channels. Contemporary Coding Techniques and Applications for Mobile Communications provides a clear, comprehensive, and practical grounding on the subject matter, examining the fundamentals, theory, and application of contemporary coding techniques and the applications for mobile communications. Written from the perspective that error control coding techniques will facilitate future digital data links, the book provides in-depth coverage on topics such as modulation techniques, multiplexing, channel models, MIMO systems, fundamental coding techniques, trellis coding modulation, turbo codes, and multilevel turbo codes. The first part of the text presents fundamental information on modulation, multiplexing, channel models, and traditional coding methods. The second part explains advanced coding techniques, provides simulation results, and compares them with related methods. It also provides new coding algorithms and new research areas such as image transmission with step-by-step guidelines.

Theory and Applications of OFDM and CDMA is an ideal foundation textbook for those seeking a sound knowledge of this fast-developing field of wideband communications. The advanced transmission techniques of OFDM, applied in wireless LANs and in digital and video broadcasting, and CDMA, the foundation of 3G mobile communications, have been part of almost every communication system that has been designed in recent years, with both offering a high degree of flexibility in adjusting the system to the requirements of the application and to the impairments caused by the transmission channel. Starting from the basics of digital transmission theory, the reader gains a comprehensive overview of the underlying ideas of these techniques and their strengths and weaknesses under various conditions. In this context, the specific requirements of the mobile radio channel and their relevance for the design of digital transmission systems are discussed and related to the items of channel coding and modulation. Clear explanation of the basics of digital communications, mobile radio channels, coding and modulation, OFDM as a multicarrier system and CDMA as an application of spread spectrum techniques Discusses the most important mobile radio and digital broadcasting systems that use OFDM and CDMA, and explains in detail the underlying ideas for the choice of system parameters Progresses from the fundamentals of wideband communication through to modern applications Includes a Companion Website featuring a solutions manual, electronic versions of the figures and other useful resources This volume will be an invaluable resource to advanced undergraduate students and first/second year postgraduates of electrical and engineering and telecommunications. It will also appeal to practising engineers, researchers and those in academia who wish to expand their knowledge on modern aspects of digital communications and systems in a mobile radio environment.

Simulation is a widely used mechanism for validating the theoretical models of networking and communication systems. Although the claims made based on simulations are considered to be reliable, how reliable they really are is best determined with real-world implementation trials. Simulation Technologies in Networking and Communications: Selecting the Best Tool for the Test addresses the spectrum of issues regarding the different mechanisms related to simulation technologies in networking and communications fields. Focusing on the practice of simulation testing instead of the theory, it presents the work of more than 50 experts from around the world. Considers superefficient Monte Carlo simulations Describes how to simulate and evaluate multicast routing algorithms Covers simulation tools for cloud computing and broadband passive optical networks Reports on recent developments in simulation tools for WSNs Examines modeling and simulation of vehicular networks The book compiles expert perspectives about the simulation of various networking and communications technologies. These experts review and evaluate popular simulation modeling tools and recommend the best tools for your specific tests. They also explain how to determine when theoretical

modeling would be preferred over simulation. This book does not provide a verdict on the best suitable tool for simulation. Instead, it supplies authoritative analyses of the different kinds of networks and systems. Presenting best practices and insights from global experts, the book provides you with an understanding of what to simulate, where to simulate, whether to simulate or not, when to simulate, and how to simulate for a wide range of issues.

This book concerns digital communication. Specifically, we treat the transport of bit streams from one geographical location to another over various physical media, such as wire pairs, coaxial cable, optical fiber, and radio waves. Further, we cover the multiple access and synchronization issues relevant to constructing communication networks that simultaneously transport bit streams from many users. The material in this book is thus directly relevant to the design of a multitude of digital communication systems, including for example local and metropolitan area data networks, voice and video telephony systems, digital CATV distribution, digital cellular and radio systems, the narrowband and broadband integrated services digital network (ISDN), computer communication systems, voiceband data modems, and satellite communication systems. We extract the common principles underlying these and other applications and present them in a unified framework. This book is intended for designers and would-be designers of digital communication systems. To limit the scope to manageable proportions we have had to be selective in the topics covered and in the depth of coverage. In the case of advanced information, coding, and detection theory, for example, we have not tried to duplicate the in-depth coverage of many advanced textbooks, but rather have tried to cover those aspects directly relevant to the design of digital communication systems.

Amplitude modulation and Angle modulation are discussed in first two chapters. AM, FM, analysis equations, modulators, detectors, transmission and reception are thoroughly presented. SSB, DSB, VSB, FDM are also discussed. Noise theory is given in third chapter. It includes random variables, probability, random processes and correlation functions. Noise factor, noise temperature and mathematical analysis of noise is presented. Performance of modulation systems in the presence of noise is explained in fourth chapter. Figure of merit, capture effect and threshold effect are also presented. Last chapter presents information theory. Entropy information rate, discrete memoryless source, source coding, Shannon's theorems are also given in detail. Mutual information and channel capacity are also presented.

Digital Communications: Theory, Techniques and Applications 2e is written for students of undergraduate degree programs in engineering for a course on digital communication.

The second edition of this accessible book provides readers with an introductory treatment of communication theory as applied to the transmission of information-bearing signals. While it covers analog communications, the emphasis is placed on digital technology. It begins by presenting the functional blocks that constitute the transmitter and receiver of a communication system. Readers will next learn about electrical noise and then progress to multiplexing and multiple access techniques.

Error-correction coding is being used on an almost routine basis in most new communication systems. Not only is coding equipment being used to increase the energy efficiency of communication links, but coding ideas are also providing innovative solutions to many related communication problems. Among these are the elimination of intersymbol interference caused by filtering and multipath and the improved demodulation of certain frequency modulated signals by taking advantage of the "natural" coding provided by a continuous phase. Although several books and numerous articles have been written on coding theory, there are still noticeable deficiencies. First, the practical aspects of

translating a specific decoding algorithm into actual hardware have been largely ignored. The information that is available is sketchy and is widely dispersed. Second, the information required to evaluate a particular technique under situations that are encountered in practice is available for the most part only in private company reports. This book is aimed at correcting both of these problems. It is written for the design engineer who must build the coding and decoding equipment and for the communication system engineer who must incorporate this equipment into a system. It is also suitable as a senior-level or first-year graduate text for an introductory one-semester course in coding theory. The book uses a minimum of mathematics and entirely avoids the classical theorem/proof approach that is often seen in coding texts.

Trellis and turbo coding are used to compress and clean communications signals to allow greater bandwidth and clarity. Presents the basics, theory, and applications of these techniques with a focus on potential standard state-of-the-art methods in the future. Provides a classic basis for anyone who works in the area of digital communications. A Wiley-IEEE Press Publication.

Synchronization is a critical function in digital communications; its failures may have catastrophic effects on the transmission system performance. Furthermore, synchronization circuits comprehend such a large part of the receiver hardware that their implementation has a substantial impact on the overall costs. For these reasons design engineers are particularly concerned with the development of new and more efficient synchronization structures. Unfortunately, the advent of digital VLSI technology has radically affected modem design rules, to a point that most analog techniques employed so far have become totally obsolete. Although digital synchronization methods are well established by now in the literature, they only appear in the form of technical papers, often concentrating on specific performance or implementation issues. As a consequence they are hardly useful to give a unified view of an otherwise seemingly heterogeneous field. It is widely recognized that a fundamental understanding of digital synchronization can only be reached by providing the designer with a solid theoretical framework, or else he will not know where to adjust his methods when he attempts to apply them to new situations. The task of the present book is just to develop such a framework.

This book provides an introduction to the basic concepts in digital communications for readers with little or no previous exposure to either digital or analog communications. The intent is to help learners develop a firm understanding of digital communication system engineering—and to enable them to conduct system-level design and analysis for digital communication systems of the future. As a result, the book emphasizes the basic principles of digital communications theory and techniques, rather than presenting specific technologies for implementation. Chapter topics include probability and random variables—review and notation, introduction to random processes, linear filtering of random processes, frequency-domain analysis of random processes in linear systems, baseband transmission of binary data, coherent communications, noncoherent communications, intersymbol interference, and spread-spectrum communication systems. For individuals preparing for a career in wireless communications system design.

Combining theoretical knowledge and practical applications, this advanced-level textbook covers the most important aspects of contemporary digital communication systems. Introduction to Digital Communication Systems focuses on the rules of functioning digital communication system blocks, starting with the performance limits set by the information

